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## I. INTRODUCTION

## Bipartite networks

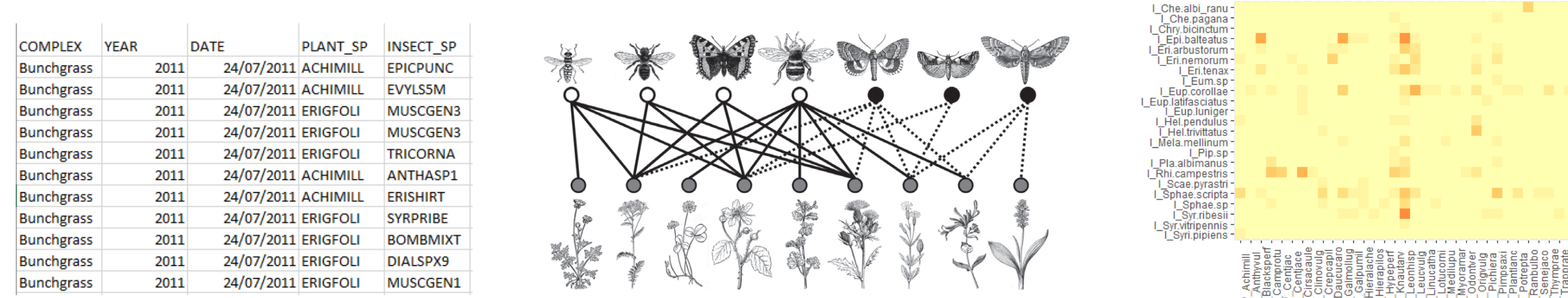
- Inbound (row) and outbound (column) nodes represent **different types of nodes**, from sets  $\mathcal{U}$  and  $\mathcal{V}$ .
- Examples:** ecological networks, recommendation systems, affiliation networks, semantic graphs.
- Results can be generalized** to other network types.

## Interactions

- Interaction  $X_i = (X_i^{(1)}, X_i^{(2)})$  = network edge, given by a pair of node labels.
- Adjacency matrix defined by  $Y_{uv} = \sum_{i=1}^n \mathbb{1}\{X_i = (u, v)\}$ .

## Community detection in networks

- Task:** Group the row and column nodes in blocks  $\{\mathcal{U}_1, \mathcal{U}_2, \dots\}$  and  $\{\mathcal{V}_1, \mathcal{V}_2, \dots\}$ .
- Problem:** Traditional approaches offer **limited interpretability** (spectral clustering) or **unsuited** to interaction sampling processes (stochastic block model).

**Objective:** Exploit **generative network models** that

- reproduce **realistic network characteristics**,
- support **inference of latent block structures** underlying interactions.

Our approach exploits the relationship between the representation of *block edge-exchangeable networks* and *exchangeable random partitions*.

## II. BLOCK EDGE-EXCHANGEABLE NETWORKS

Given a partition of the node labels, the network is **block edge-exchangeable** [2] if

$$(X^\sigma, Z^\sigma) \stackrel{D}{=} (X, Z), \text{ for all permutation } \sigma,$$

where  $Z_i = (Z_i^{(1)}, Z_i^{(2)})$  are the block assignments of  $X_i = (X_i^{(1)}, X_i^{(2)})$ .

## Representation theorem

There exist distributions  $H$  on  $\mathbb{N}^2$ , and  $(P_{k\ell})_{k,\ell}$  on  $\mathcal{U}_k \times \mathcal{V}_\ell$ , such that

$$Z_i | H \sim H,$$

$$X_i | Z_i = (k, \ell), P_{k\ell} \sim P_{k\ell}, \text{ for all } (k, \ell).$$

## III. EXCHANGEABLE RANDOM PARTITIONS

The discrete measures  $H$  and  $P_{k\ell}$  induce (bivariate) **marginally exchangeable random partition processes**. Marginal exchangeability ensures that row and column clusters can be interpreted separately while retaining joint dependencies.**Example:** Clustering with Independence Centring (CLIC) process [1]

$$F | \pi, G^{(1)}, G^{(2)} \sim \text{DP}(\pi, G^{(1)} \times G^{(2)}),$$

$$G^{(j)} | \alpha^{(j)}, H^{(j)} \sim \text{DP}(\alpha^{(j)}, H^{(j)}) \text{ for } j \in \{1, 2\},$$

yielding a bivariate partition  $(C^{(1)}, C^{(2)}) \sim \text{CLIC}(\pi, \alpha^{(1)}, \alpha^{(2)})$  that is marginally exchangeable.

## REFERENCES

- [1] A. Dombowsky and D. B. Dunson. Product centred Dirichlet processes for Bayesian multiview clustering. *JRSSB*, 2025.
- [2] Y. Zhang and W. Dempsey. Node-level community detection within edge exchangeable models for interaction processes. *JASA*, 2024.

## IV. NESTED CLIC MODEL

The joint partition  $(Z, X)$  is described by

$$Z \sim \text{CLIC}(\pi, \alpha^{(1)}, \alpha^{(2)}),$$

 $X$  is the partition induced by  $\tilde{X}$ , with

$$\tilde{X}_i | Z_i = (k, \ell), P_{k\ell} \sim P_{k\ell}, \quad P_{k\ell} | Q_k^{(1)}, Q_\ell^{(2)} \sim \text{DP}(\rho_{k\ell}, Q_k^{(1)} \times Q_\ell^{(2)}),$$

$$Q_k^{(j)} | Q_0^{(j)} \sim \text{DP}(\beta_k^{(j)}, Q_0^{(j)}), \quad \text{for } k \in \mathbb{N}, j \in \{1, 2\}.$$

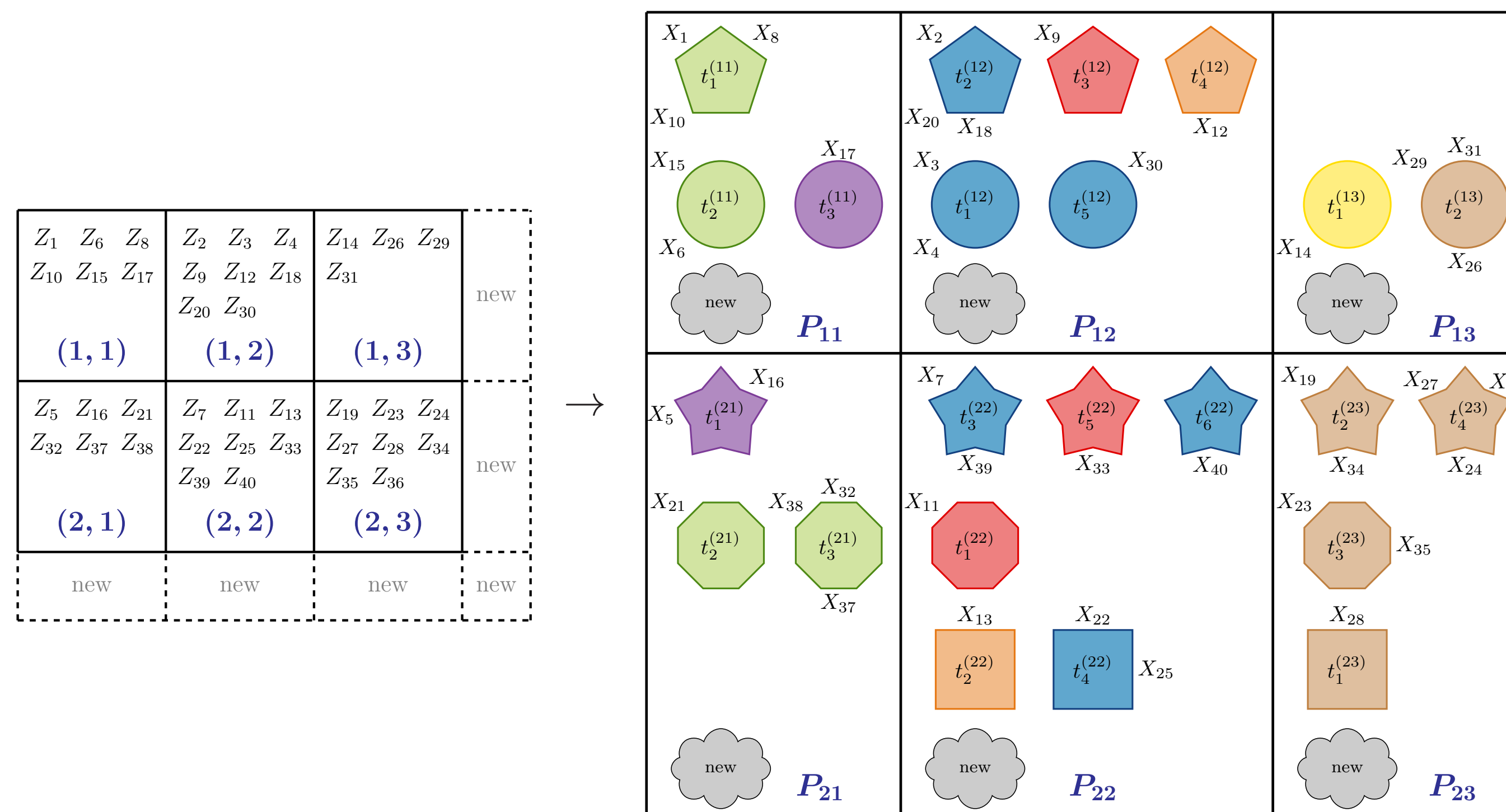
## Properties

- Nested structure:** There is a partition process for the blocks, and within each block, a partition process for the species.
- Atom sharing between blocks:** Blocks in the same row share the same row species; blocks in the same column share the same column species.
- Multiview dependency:** For both blocks and species, row and column selections are dependent.

## V. RESTAURANT METAPHOR

To build intuition, we illustrate the generative model through a metaphor involving restaurants and tables.

- Consider restaurants located on a 2D grid. These restaurants have tables, characterized by their shape and color, where clients can sit.
- The **latent partition  $Z$**  of the individuals is induced by the **restaurant coordinates** in which they sit.
- The **observed partition  $X$**  of the individuals is induced by the **shapes and colors** of the tables at which they sit (regardless of the restaurant).



## Process

- Clients** are assigned a **restaurant** according to **CLIC**( $\pi, \alpha^{(1)}, \alpha^{(2)}$ ),
- In each restaurant  $(k, \ell)$ , **clients** are assigned a **table**, according to **CRP**( $\rho_{k\ell}$ ),
- Tables are assigned a shape and a color: restaurants on the same row share table shapes, restaurants on the same column share table colors.
  - Shape:** tables in restaurants on row  $k$  assigned according to **CRP**( $\beta_k^{(1)}$ ).
  - Color:** tables in restaurants on column  $\ell$  assigned according to **CRP**( $\beta_\ell^{(2)}$ ).

## VIII. FUTURE WORK

- Investigate **consistency** of the inferred block structure.
- Clarify the **identifiability** and **interpretation** of the inferred parameters.
- Extend the framework to **hypergraphs** via exchangeable **feature allocation** processes (e.g., IBP-based priors).

## VI. NETWORK PROPERTIES

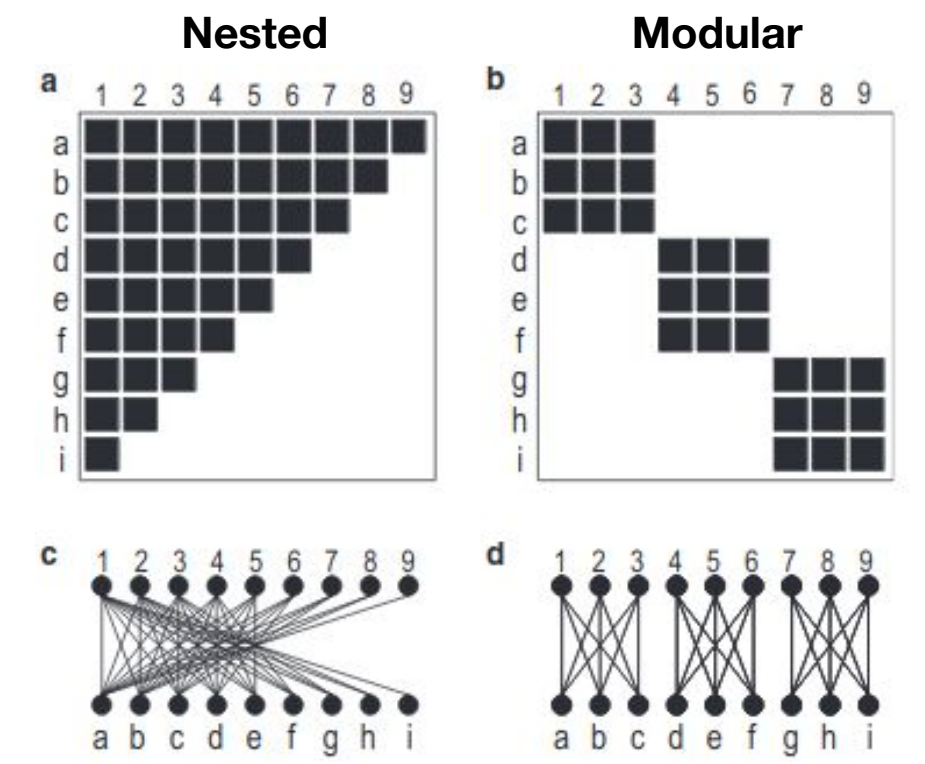
Real-life networks often exhibit

- sparsity,
- power-law degree distributions,
- nestedness,
- modularity.

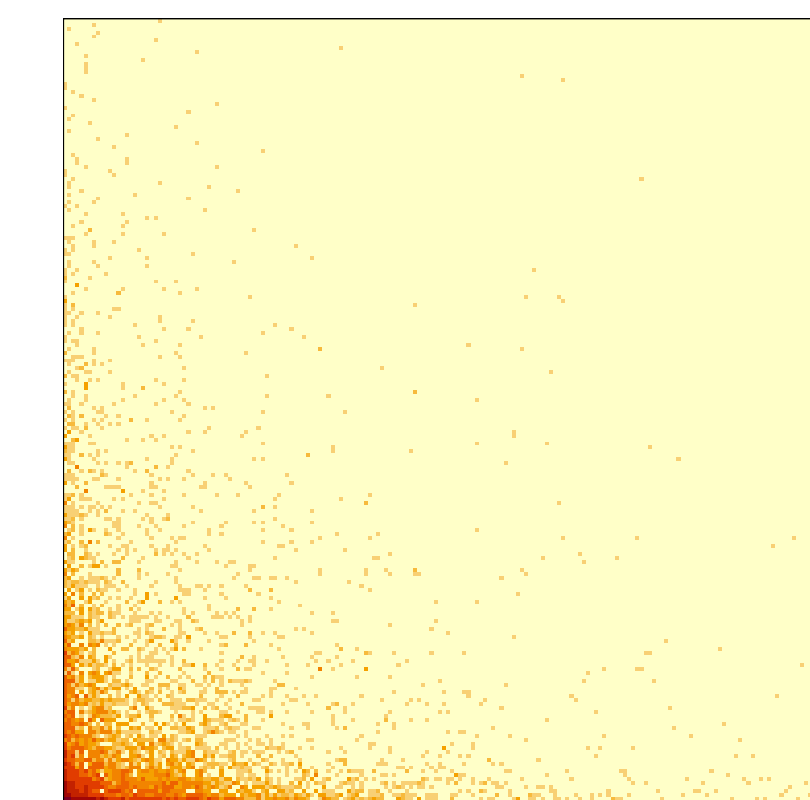
## Simulations

Two networks with  $\rho_{k\ell} = 100, \beta_k^{(1)} = \beta_\ell^{(2)} = 5$ , and:

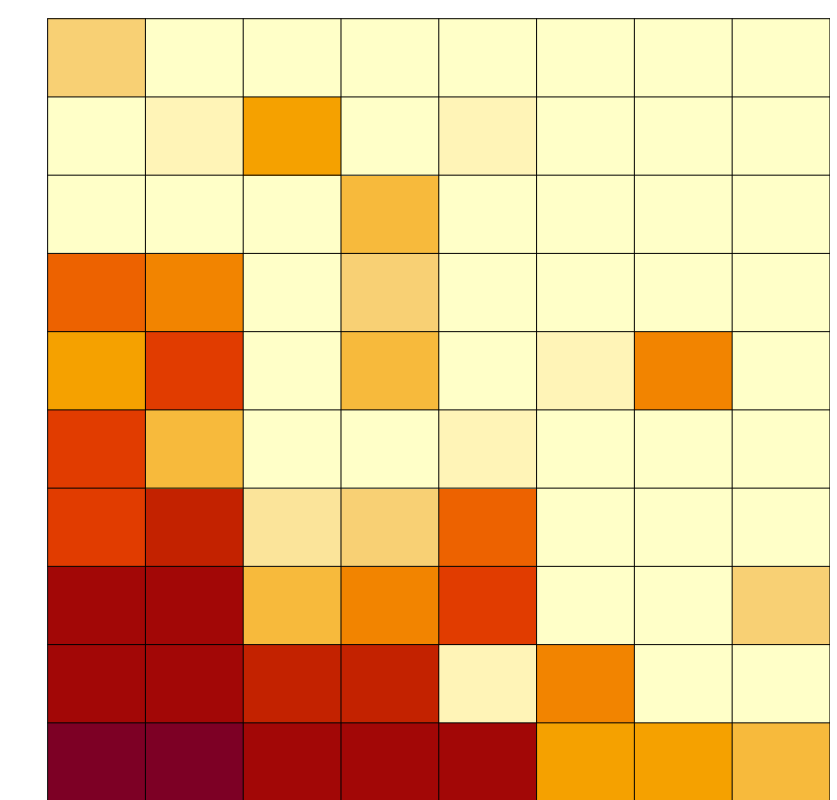
- $\pi = 100, \alpha^{(1)} = \alpha^{(2)} = 0.8$ ,
- $\pi = 1, \alpha^{(1)} = \alpha^{(2)} = 8$ .



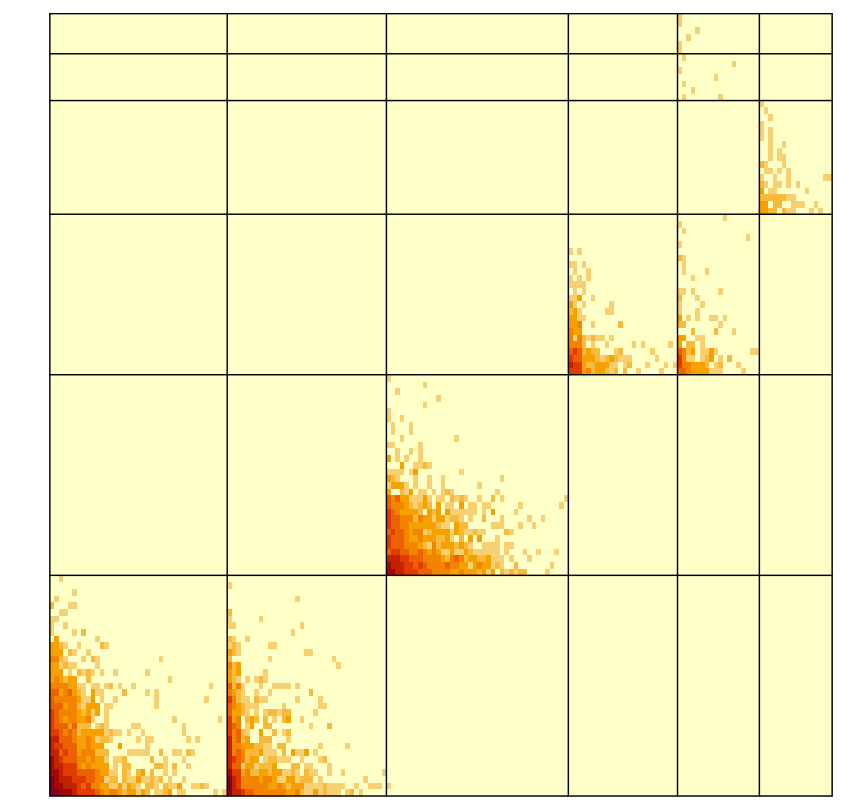
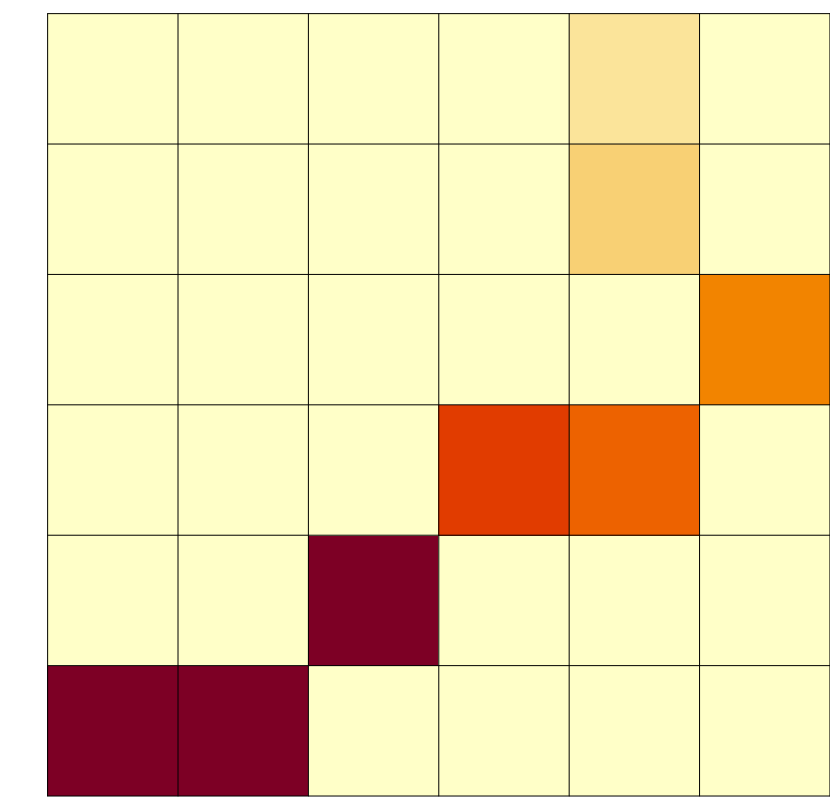
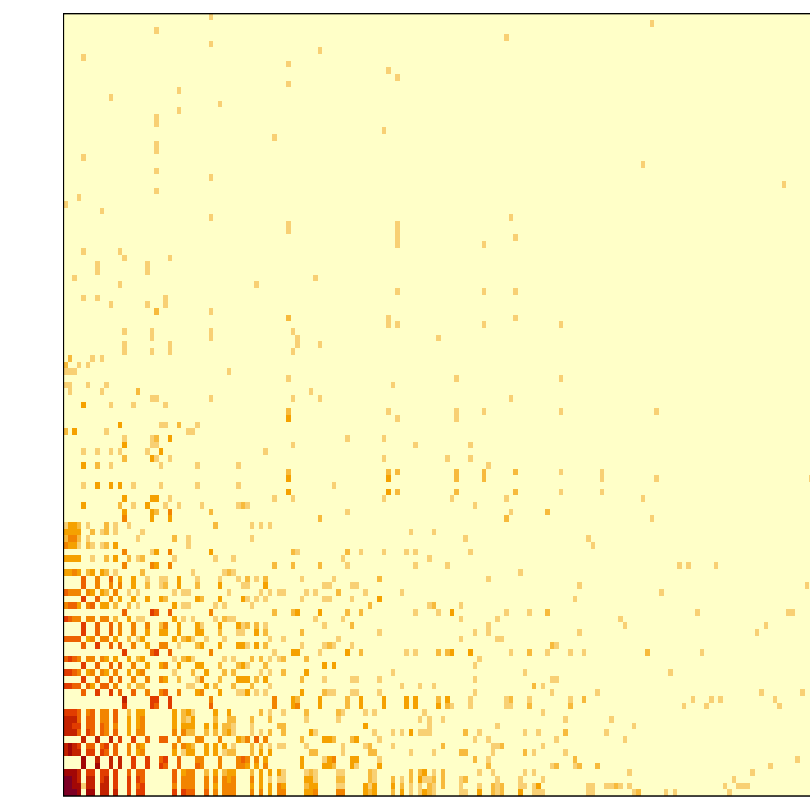
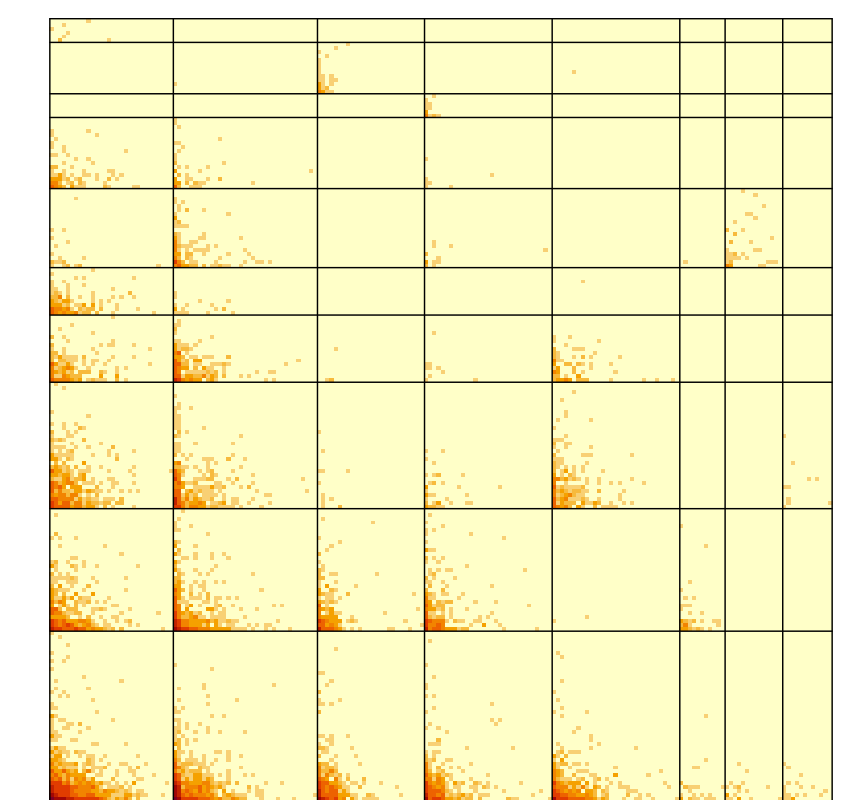
Y: counts of X



Z: block assignments



Y reordered by Z

► Our model is flexible enough to depict **classic network structures**.

## VII. INFERENCE

We aim to compute the posterior distribution for the block assignments  $Z$  and the parameters  $\pi, \rho, \beta^{(1)}$  and  $\beta^{(2)}$ .

## Partition probability

For a more general model, replacing the distributions  $\text{DP}(\gamma)$  by (proper) species sampling models  $\text{SSM}(\gamma)$  with EPPF  $\phi_k^n(n_1, \dots, n_k; \gamma)$ .

$$P(X | Z) = \sum_{\mathbf{r}} \prod_{k=1}^K \phi_{|\mathcal{U}_k|}^{\mathbf{r}^{(k)}}(\mathbf{r}_1^{(k)}; \beta_k^{(1)}) \prod_{\ell=1}^L \phi_{|\mathcal{V}_\ell|}^{\mathbf{r}_2^{(\ell)}}(\mathbf{r}_2^{(\ell)}; \beta_\ell^{(2)}) \\ \times \prod_{(k,\ell)} \left\{ \sum_{\mathbf{w}^{(k\ell)}} \prod_{(u,v) \in \mathcal{U}_k \times \mathcal{V}_\ell} \frac{1}{r_{uv}!} \binom{n_{uv}}{w_{uv,1}, \dots, w_{uv,r_{uv}}} \times \phi_{|\mathbf{r}^{(k\ell)}|}^{n^{(k\ell)}}(\mathbf{w}^{(k\ell)}; \rho_{k\ell}) \right\},$$

where  $\mathbf{r}_1^{(k)} := (r_{u \cdot} : u \in \mathcal{U}_k)$ ,  $\mathbf{r}_2^{(\ell)} := (r_{\cdot v} : v \in \mathcal{V}_\ell)$ ,  $\mathbf{w}^{(k\ell)} = (w_{uv,t} : t \in [r_{uv}], (u, v) \in \mathcal{U}_k \times \mathcal{V}_\ell)$ .

## Metaphor interpretation

- First term** handles shape counts, **second** handles color counts, **third** handles seating arrangements within restaurants,
- $r_{uv}$  is the number of tables with shape  $u$  and color  $v$ ,
- $w_{uv,t}$  is the number of clients sitting at the  $t$ -th table with shape  $u$  and color  $v$ .

► We perform inference using a **Gibbs sampler** with finite approximations and HDP data augmentation techniques.